

name

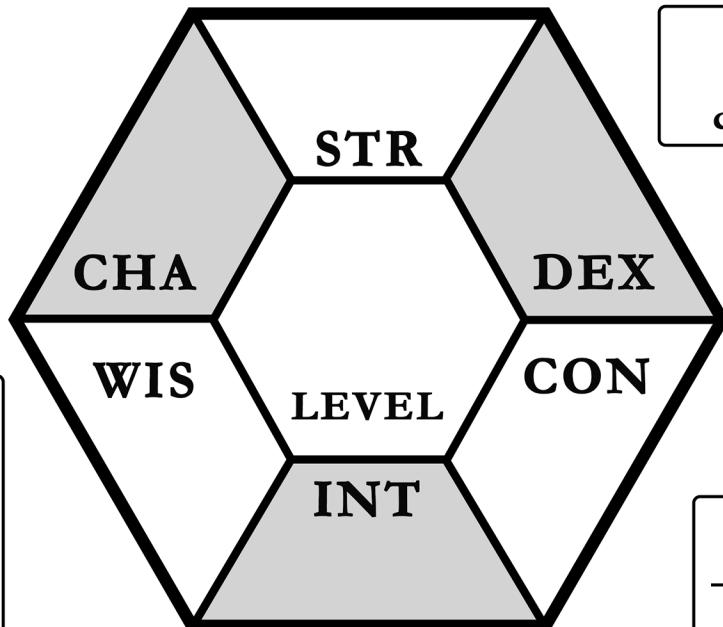
heritage

class

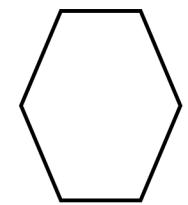
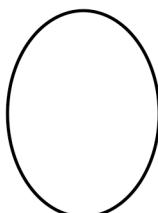
expertises
 $2 + (1/2 * \text{INT})$

gold

passive WIS
($10 + \text{WIS}$)



current hp max hp



AC
(armor class)

save DC
(8 + prim. stat)

equipped armor

weapon 1 attack mod damage properties

weapon 2 attack mod damage properties

death saves	
<input type="checkbox"/>	1 injury
<input type="checkbox"/>	2 injury
<input type="checkbox"/>	3

languages

curios (up to five)

equipment 1

equipment 2

equipment 3

req. STR+4

req. STR+6

req. STR+8

equipment 4

equipment 5

equipment 6

talents

used

level 1:

level 1:

level 1:

level 2:

level 4:

level 6:

level 8:

level 10:

feats

used

level 1:



level 3:



level 5:



level 7:



level 9:



CHA+4:



CHA+8:



storage